

NAME PLAYER

ATTRIBUTES

	5	8	10	11	12	13	14	15	
Strength	█	-1	0	+1	+2	+3			
Agility	█								
Perception	█								
Influence	█								
Medicine	█								
	-5	-2	-1	0	1	2	3	4	
Stealth				█					▧
Melee	█								▧
Ranged	█					▧	▧	▧	▧
	4	6	7	8	9	10	11	12	
Toughness	█					▧	▧	▧	▧

WOUNDS

- 20 ○
- 19 ○
- 18 ○
- 17 ○
- 16 ○
- 15 ○
- 14 ○
- 13 ○
- 12 ○
- 11 ○
- 10 ○
- 9 ○
- 8 ○
- 7 ○
- 6 ○
- 5 ○
- 4 ○
- 3 ○
- 2 ○
- 1 ○

BACKGROUND

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ARMOR

Cover. Prot.

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WEAPONS

Attack Defense Damage Special

Unarmed

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